



USING THE RESOURCE BOX

Even if you have no prior experience of the Warhammer hobby, it has never been easier to get involved in our worlds. In this section you will find a step-by-step guide to what exactly Warhammer is, an introduction to Warhammer 40,000 and Warhammer Age of Sigmar, and a copy of the model building instructions included in the Alliance Magazine.

WHAT IS WARHAMMER?

This section will go into greater detail about what kind of game Warhammer is, how young people can play it, and what kind of fantasy and sci-fi settings they can explore using the contents of the box.

HOW TO BUILD: SPACE MARINES & NECRONS

Here you will find a copy of the building instructions for the Space Marine Intercessor and Necron Warrior models included in the box. The pictorial guides and easy push-fit style of the models will make learning to build easy for both members and leaders.

HOW TO BUILD: STORMCAST & KRULEBOYZ

Here you will find a copy of the building instructions for the Stormcast Eternals Vindictor & Kruleboyz Gutrippa models included in the box. Much like the previous pages, this section contains simple and easy-to-follow pictorial guides.

HOW TO PAINT

Whether you've never picked up a brush in your life, or have limited prior experience, this simple walkthrough will teach you how to use our Citadel miniature paints.

NEXT STEPS

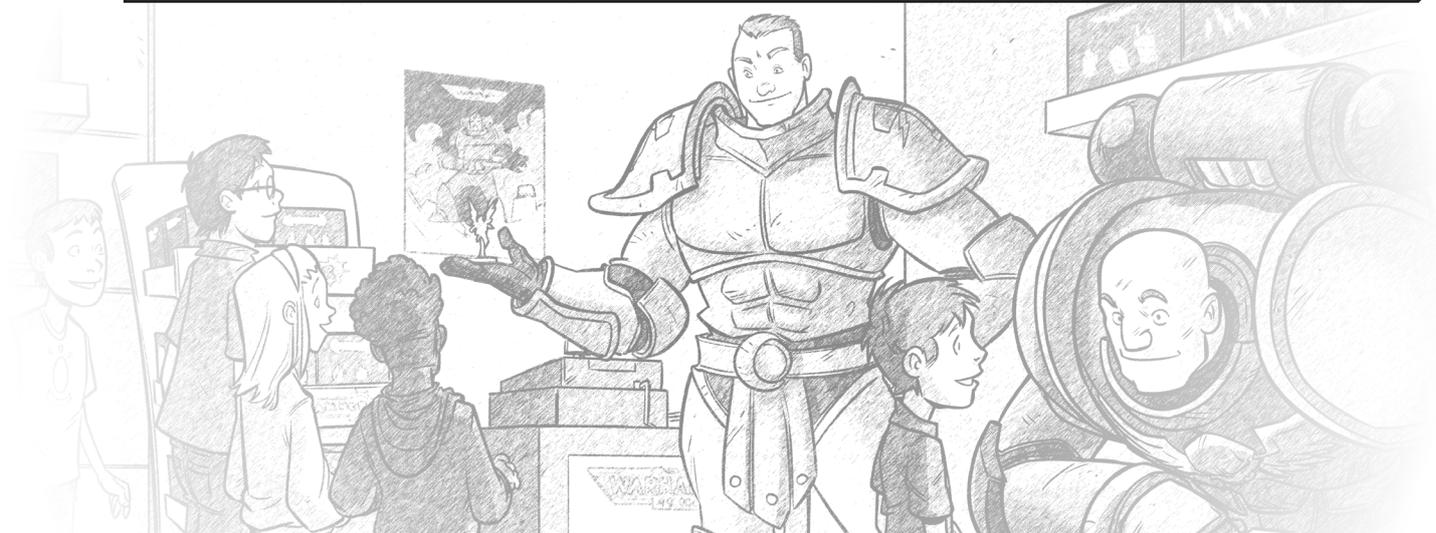
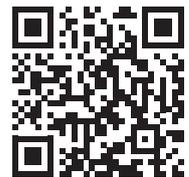
Whilst the Leader's Guide contains a wealth of information and ideas with which to use your Alliance Pack, this page will help you think about where to take the club after you finish our pre-prepared material.

NEED SUPPORT?

If you need any extra support, you can always contact your local Warhammer Alliance Coordinator or visit your nearest Warhammer Store.

You can find your nearest store at:

[STORES.WARHAMMER.COM](https://stores.warhammer.com)



WHAT IS WARHAMMER?

Warhammer is the world's greatest miniatures game, and players can choose from hundreds of stunning models to collect, build and paint. Your members can dive into immersive sci-fi and fantasy worlds, create an army, and clash in a tabletop battle against their friends. Warhammer games are played on board game-sized mats that fit neatly onto tables. Six-sided dice are rolled to make attacks, and players move their models by measurement in inches.

Whether you have participated in the Warhammer hobby yourself, or are looking to supervise your club members with no prior experience, the Leader's Guide PDFs will equip you with enough information to get your club up and running and will help you to use the Warhammer Alliance Pack to its fullest capacity.



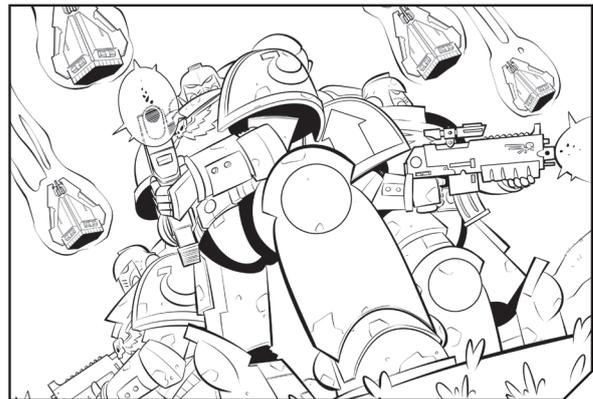
Warhammer 40,000 is the world's most popular tabletop miniatures game, set in a nightmarish vision of our own future. Whether you choose to fight for humanity or watch the galaxy burn is up to you.

Set in the futuristic 41st millennium of our universe, Warhammer 40,000 is a beloved battle game where hobbyists collect and build armies to wage war on the tabletop.

FACTION FOCUS: SPACE MARINES

There is no combat theatre in which the Space Marines cannot excel, no foe they cannot overcome, and no danger they dare not face. There are hundreds of different Space Marine Chapters with proud honour rolls and magnificent martial histories.

The lightning-fast campaigns of the Space Marines are conducted with such spectacular brutality that they have come to be known as the Angels of Death.



The Age of Sigmar is an epic setting in which heroes, gods, and monsters clash upon the fantastical battlefields of the Mortal Realms.

It is a gateway to a world of thrilling adventure and deadly peril, where the mighty champions of the God-King Sigmar fight to defend mortalkind against soul-hungering daemons, undead horrors, and hordes of war-crazed brutes.

FACTION FOCUS: STORMCAST ETERNALS

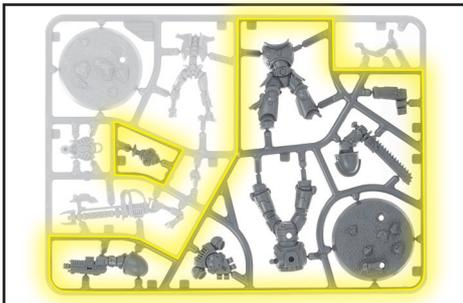
Chosen by the God-King and empowered by the celestial tempest, the Stormcast Eternals are Sigmar's great hope for reclaiming the realms. They fight at the forefront of the crusades, their might and battle prowess pitted against the many horrors that threaten mortalkind. Even death cannot claim them, for should they fall, their souls return to Azyr to be Reforged and sent back to the war.



SPACE MARINE ASSAULT INTERCESSOR

There is no combat theatre in which the Space Marines cannot excel, no foe they cannot overcome, and no danger they dare not face. There are hundreds of different Space Marine Chapters with proud honour rolls and magnificent martial histories to call their own. The lightning-fast campaigns of the Space Marines are conducted with such spectacular brutality that they have come to be known as the Angels of Death.

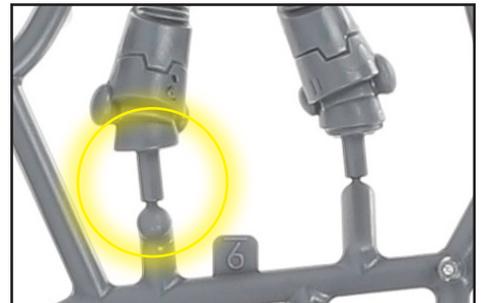
Building models is a really fun part of the Warhammer hobby. Now, it's time to assemble your first miniature! To build this Space Marine Intercessor, follow the instructions laid out below. The assembly diagram will show how the pieces fit together.



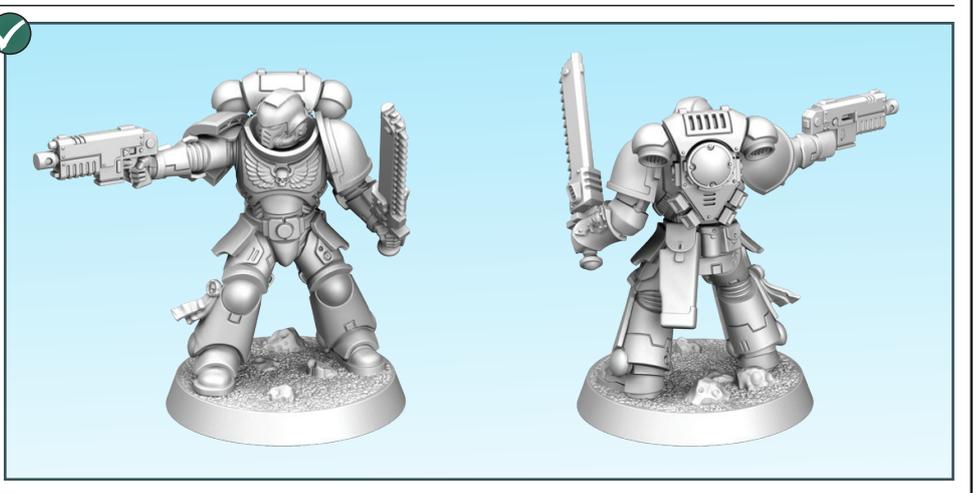
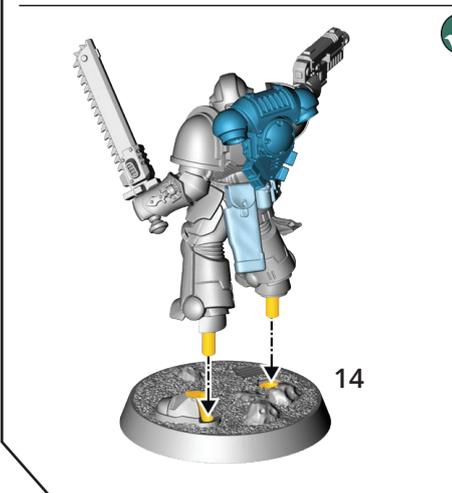
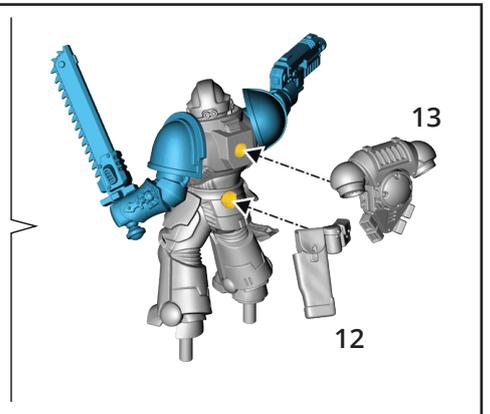
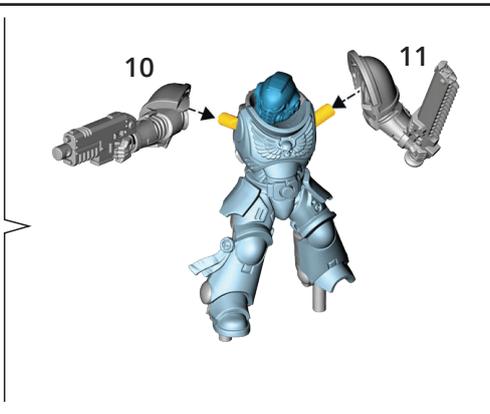
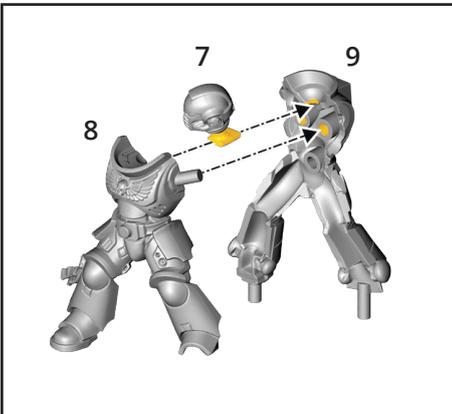
Citadel models come on a plastic frame. Each piece is numbered to match the assembly diagram below.



Each piece can be pushed off the frame. Just find the piece you need and disconnect it at the points shown by the arrow symbols.



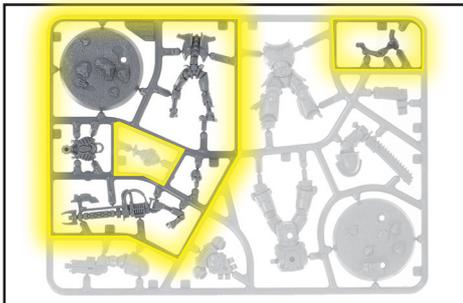
Your Intercessor is a push fit model. This means that it has pegs that, when pushed together, secure the model without needing glue.



NECRON WARRIOR

The Necrons are an immortal race of androids that ruled the galaxy in a long-forgotten era. Now, having slumbered in stasis for millennia, they are rising up to reclaim it. With self-repairing bodies and weapons of cosmic devastation, the Necrons are a terrifying enemy. Rumour holds that their long sleep has damaged their sanity, transforming many of them into mindless monsters.

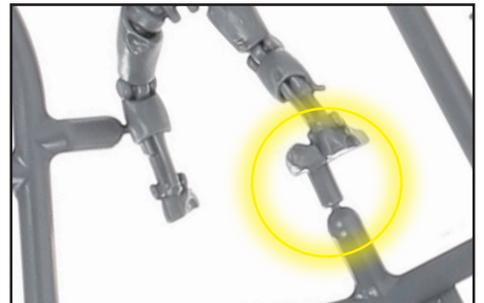
To build this Necron Warrior, follow the instructions laid out below. The assembly diagram will show how the pieces fit together.



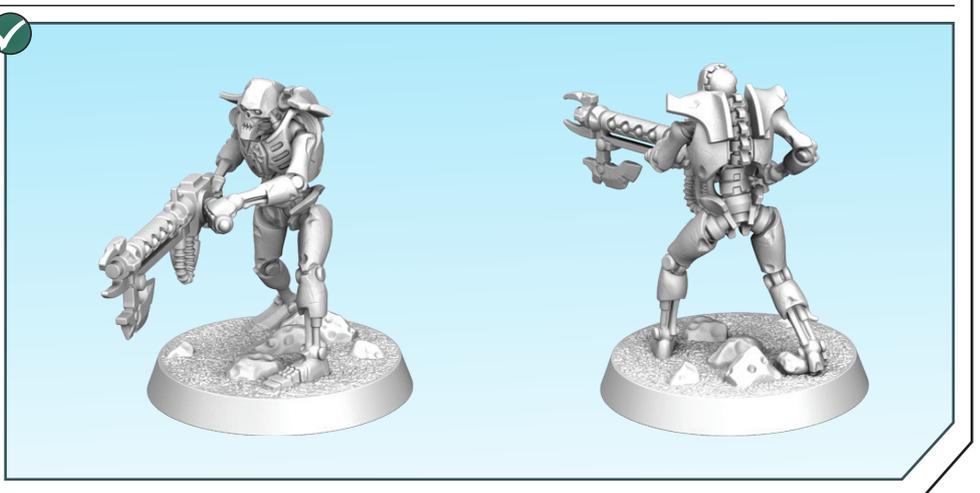
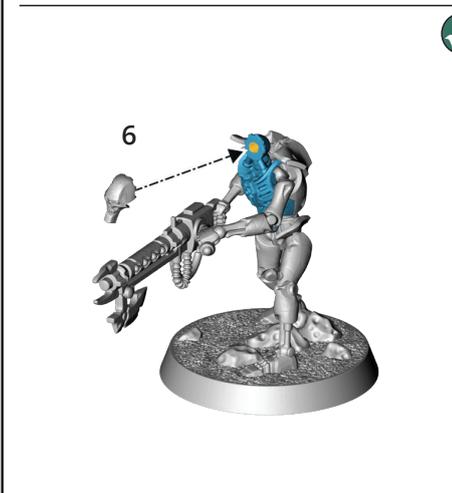
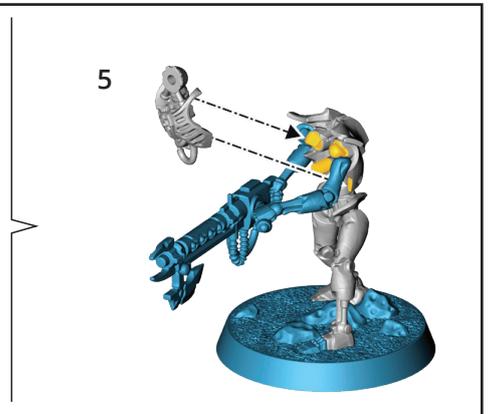
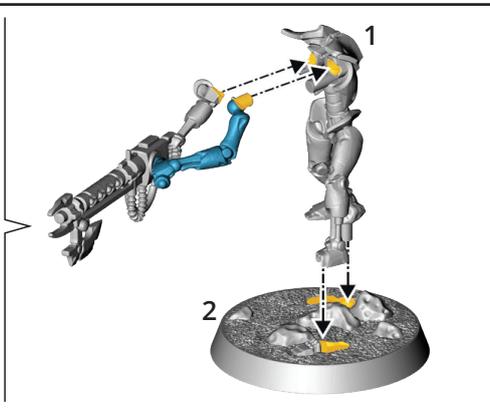
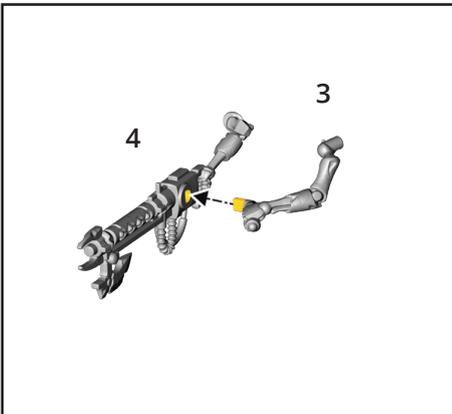
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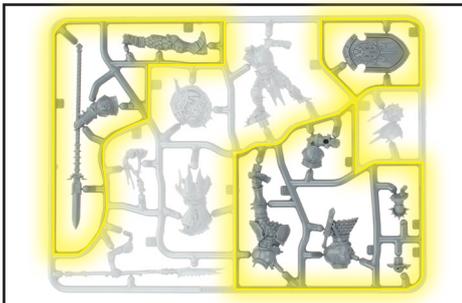
Your Necron Warrior is a push fit model. This means that it has pegs that, when pushed together, secure the model without needing glue.



STORMCAST ETERNALS VINDICTOR

Chosen by the God-King and empowered by the celestial tempest, the Stormcast Eternals are Sigmar's great hope for reclaiming the realms. They fight at the forefront of the crusades, their might and battle prowess pitted against the many horrors that threaten mortalkind. Even death cannot claim them, for should they fall, their souls return to Azyr to be Reforged and sent back to the war.

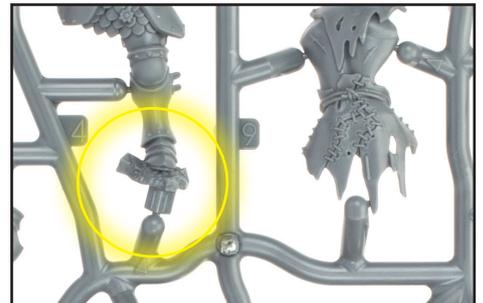
Building models is a really fun part of the Warhammer hobby. Now, it's time to assemble your first miniature! To build this Stormcast Eternals Vindictor, follow the instructions laid out below. The assembly diagram will show how the pieces fit together.



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Each piece can be pushed off the frame. Just find the piece you need and disconnect it at the points shown by the arrow symbols.



Your Vindictor is a push fit model. This means that it has pegs that, when pushed together, secure the model without needing glue.

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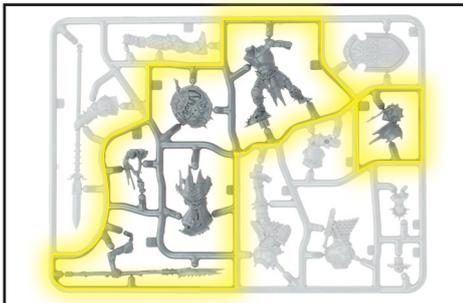
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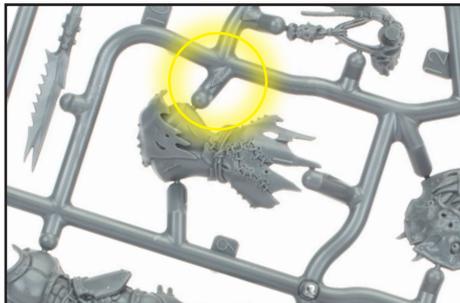
KRULEBOYZ GUTRIPPA

From the stinking bogs and mires of the realms emerge the armies of the Kruleboy orruks. For these greenskins, battle is not solely a means of proving their 'ardness. It is also a way to humiliate others, and the many kunnin' tricks habitually employed by the Kruleboyz are as spiteful as they are efficient.

To build this Kruleboy Gutrippa, follow the instructions laid out below. The assembly diagram will show how the pieces fit together.



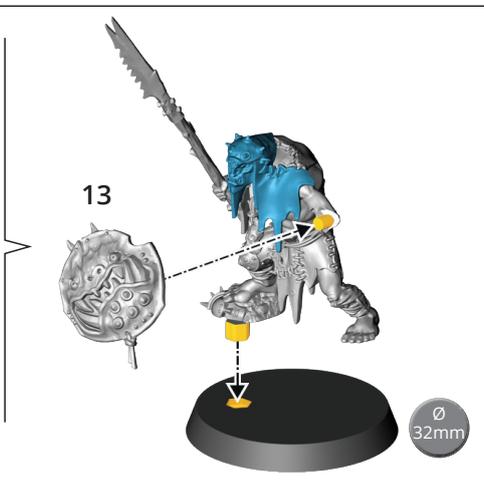
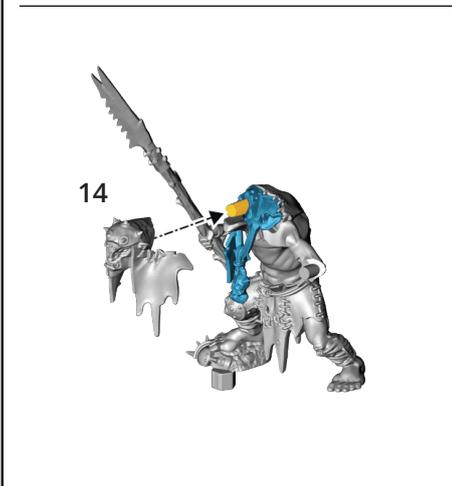
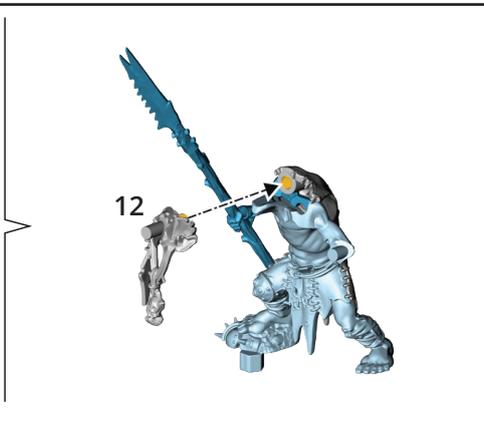
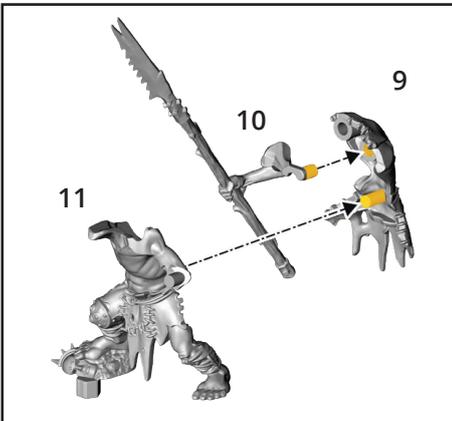
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Your Gutrippa is a push fit model. This means that it has pegs that, when pushed together, secure the model without needing glue.



HOW TO PAINT WARHAMMER



Painting miniatures is one of the most satisfying parts of the Warhammer hobby. You'll find your skills start to grow with practice, and soon you'll know plenty of painting techniques to bring your miniatures to life.

Make sure the lid of your chosen paint is firmly shut and give the pot a quick shake.



This should be done for all Citadel paints before you use them.

Using a clean brush, put a small amount of paint on the paint palette provided.



Using a palette will allow multiple group members to easily share paint.

Before you dip your brush into the paint, wet the bristles first.



Citadel paints are designed to be watered down a little so paint will go onto the model more smoothly.

Paint your chosen colours onto the model.



Start with the colour that covers the biggest area first.

Let each colour dry before you move on to the next.

Don't forget to wash your brush thoroughly between each colour you use.



Getting the paint out of the bristles keeps your colours clean and preserves the brush.

After all of the areas are painted, finish the model by tidying up any sections as required.



It's OK to go back and neaten up areas that you think you can improve.

FIND OUT MORE

The Citadel paint range has all the colours that you need, and the Citadel Colour app and website have all the information. There's advice on colours, painting guides, tips on special effects, and more.



CITADELCOLOUR.COM



NEXT STEPS

If you have used up the introductory content provided by the Warhammer Alliance box and Leader's Guide, you may be wondering where to go from here. Below is a list of suggestions on where to steer your club now your members (and you!) have got to grips with the basics.

INTRODUCTION

USING THE BOX

CLUB SET-UP

HEALTH AND SAFETY

SESSION PLANS

GAMING TOOLS

EXTRA ACTIVITIES

BATTLE HONOURS

Once you have finished working through the Resource Pack, Battle Honours is the best next step for your club members to take. The programme challenges participants to set and meet goals and complete activities whilst learning about Warhammer 40,000 and Warhammer Age of Sigmar. Just by finishing the Resource Pack, young people will have already completed at least six Battle Honours activities.



Check out our page on Battle Honours on the Warhammer Alliance website.

CHECK OUT THE CORE RULES BOOK

Our hardcover publications of the Core Rules for Warhammer 40,000 and Warhammer Age of Sigmar contain all-new missions and battleplans. There is also a lot more to read about the settings and characters within them. You can always read the rules on the App, but the books contain a lot of rich new content to discover that will help you direct bigger, more narrative-focused games.

CODEXES AND BATTLETOMES

Each playable army within the games also has a more in-depth rule set, known as a Codex in Warhammer 40,000, and a Battletome in Warhammer Age of Sigmar. We recommend Codex: Space Marines or Battletome: Stormcast Eternals to match the contents of your Alliance Box, or you can download rules for your models on the Apps. If your young people move on to playing bigger games or collecting their own models, these books are a good place to start.

TOOLS AND GLUE

Once you have built all the models provided by the box, your members may start bringing in models that require different tools and glue to build. Not all models are easy-build; many advanced models require plastic glue to assemble. You should only allow the use of this glue with supervision, and make sure to check out both our Health and Safety document, and any relevant safety information on the products. Having plastic glue in your clubspace can be useful for fixing models broken during games as well.

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