# Using the Resource Box

Even if you have no prior experience of the Warhammer hobby, it has never been easier to get involved in our worlds. In this section you will find a step-by-step guide to what exactly Warhammer is, an introduction to Warhammer 40,000 and Warhammer Age of Sigmar, and a copy of the model building instructions included in the Warhammer Alliance resource box.



# What is Warhammer

This section will go into greater detail about what kind of game Warhammer is, how young people can play it, and what kind of fantasy and sci-fi settings they can explore using the contents of the box

# How to Build: Space Marines and Necrons

Here you will find a copy of the building instructions for the Space Marines Primaris Intercessor and Necron Warrior models included in the box. The pictorial guides and easy push-fit style of the models will make learning to build easy for both members and leaders.

# How to Build: Stormcast Eternals and Kruleboyz

Here you will find a copy of the building instructions for the Stormcast Eternals Vindictor and Kruleboyz Gutrippa models included in the box. Much like the previous pages, this section contains simple and easy-to-follow pictorial guides.

# How to Paint

Whether you've never picked up a brush in your life, or have limited prior experience, this simple walkthrough will teach you how to use our Citadel Colour paints.

# **Session Plans**

Recommended ways and plans to use the contents of the box and the booklet to easily run club sessions.

# Next Steps

Whilst the Leader's Guide contains a wealth of information and ideas with which to use your Warhammer Alliance pack, this page will help you think about where to take the club after you finish our pre-prepared material.

# **Need Support?**

If you need any extra support, you can always contact your local Warhammer Alliance Coordinator or visit your nearest Warhammer Store.

You can find your nearest store at:



Stores.Warhammer.com





### What Is Warhammer?

Warhammer is a globally popular miniatures game, and players can choose from hundreds of stunning models to collect, build and paint. Your members can dive into immersive sci-fi and fantasy worlds, create armies, and clash in tabletop battles with their friends. Warhammer games are played on board game-sized mats or on tables. Six-sided dice are rolled to make attacks, and players move their models by measurement in inches.

Whether you have participated in the Warhammer hobby yourself, or are looking to supervise your club members with no prior experience, the Leader's Guide PDFs will equip you with enough information to get your club up and running and will help you to use the Warhammer Alliance Pack to its fullest capacity.



Warhammer 40,000 is a globally popular tabletop miniatures game, set in a nightmarish future. Whether you choose to fight for humanity or watch the galaxy burn is up to you.

Set in the futuristic 41st millennium, Warhammer 40,000 is a beloved battle game where hobbyists collect and build armies to wage war on the tabletop.

# **Faction Focus: Space Marines**



There is no combat theatre in which the Space Marines cannot excel, no foe they cannot overcome, and no danger they dare not face. There are hundreds of different Space Marine Chapters with proud honour rolls and magnificent martial histories.

The lightning-fast campaigns of the Space Marines are conducted with such spectacular brutality that they have come to be known as the Angels of Death.



Warhammer Age of Sigmar is an epic setting in which heroes, gods, and monsters clash upon the fantastical battlefields of the Mortal Realms.

It is a gateway to a world of thrilling adventure and deadly peril, where the mighty champions of the God-King Sigmar fight to defend mortalkind against soul-hungering monsters, undead horrors, and hordes of war-crazed brutes.

# **Faction Focus: Stormcast Eternals**



Chosen by Sigmar and empowered by the celestial tempest, the Stormcast Eternals are the greatest hope for reclaiming the realms. They fight at the forefront, their might and battle prowess pitted against the many horrors that threaten mortalkind. Even death cannot claim them, for should they fall, their souls return home to Azyr to be Reforged and sent back to the war.



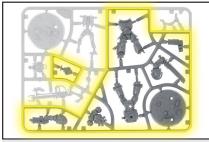
# SPACE MARINE ASSAULT INTERCESSOR

Space Marines are the Imperium's finest soldiers, enhanced by arcane science and honed over centuries of combat experience. They are giants of flesh and metal, encased in formidable suits of power armour, and hail from many hundreds of Chapters, each with its own proud history and vivid heraldry. For all their might, their numbers are few, and most of Humanity will go their entire lives without seeing one, for they are deployed only in times of direst need.

# **BUILD**

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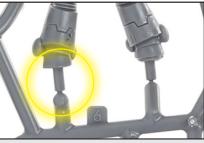
To build this Assault Intercessor, remove the pieces from the sprue and assemble them using the directions below. Most Warhammer models will also require plastic clippers as shown in the Battle Honours Booklet, these do not.



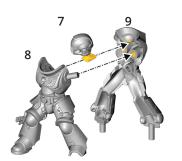
Warhammer miniatures come on a plastic sprue. Each piece is numbered to match the assembly diagram below.

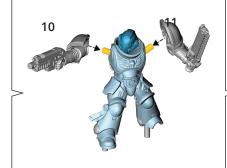


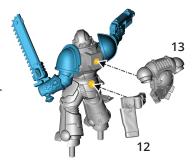
To remove a piece, gently push it downward, away from the sprue, starting at the points shown by the arrow symbols.



Your Intercessor is a push-fit model. Find the pegs shown and line them up with the holes in the order shown below. Do not remove the pegs!











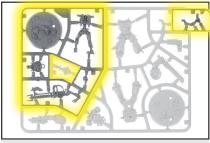
# NECRON WARRIOR

The Necrons are immortal, alien, sentient machines that ruled the galaxy in a longforgotten era. After slumbering in stasis for thousands of years, they have awoken to reclaim their lost empire. With self-repairing metal bodies and strange weapons of cosmic devastation, the Necrons are a terrifying, relentless foe. Rumour holds that their long sleep has damaged their sanity, transforming many Necrons into mindless monsters.

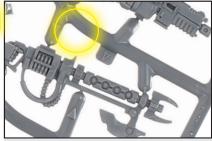


# BUILD

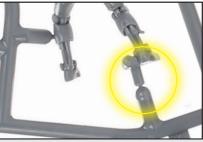
To build this Necron Warrior, remove the pieces from the sprue and assemble them using the directions below. Most Warhammer models will also require plastic clippers as shown in the Battle Honours Booklet, these do not.



Warhammer miniatures come on a plastic sprue. Each piece is numbered to match the assembly diagram below.



To remove a piece, gently push it downward, away from the sprue, starting at the points shown by the arrow symbols.



Your Necron is a push-fit model. Find the pegs shown and line them up with the holes in the order shown below. Do not remove the pegs!

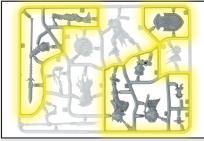


# STORMCAST ETERNALS VINDICTOR

Stormcast Eternals are mighty heroes, chosen by Sigmar and empowered by the celestial tempest. They are the best hope for reclaiming the Mortal Realms, and fight at the forefront of Sigmar's campaigns, where their might and battle prowess are pitted against the many horrors that threaten the Realms. Even death cannot claim the Stormcast Eternals, for should they fall, their souls return to Azyr to be Reforged and sent forth once more.

# BUILD

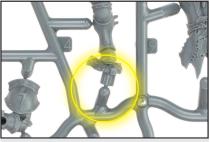
To build this Stormcast Eternals Vindictor, remove the pieces from the sprue and assemble them using the directions below. Most Warhammer models will also require plastic clippers as shown in the Battle Honours Booklet, these do not.



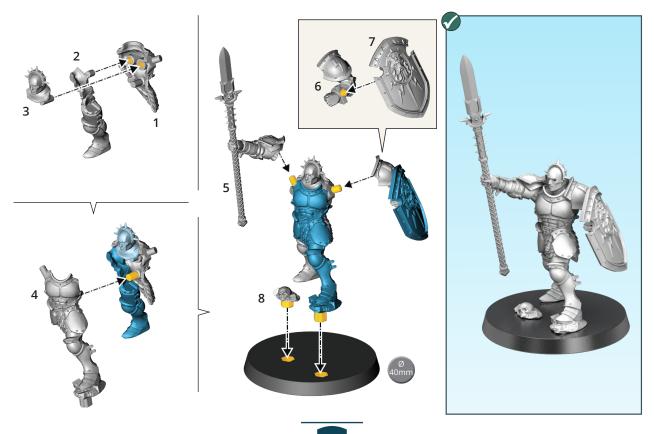
Warhammer miniatures come on a plastic sprue. Each piece is numbered to match the assembly diagram below.



To remove a piece, gently push it downward, away from the sprue, starting at the points shown by the arrow symbols.



Your Vindictor is a push-fit model. Find the pegs shown and line them up with the holes in the order shown below. Do not remove the pegs!



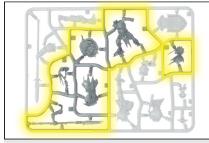
# KRULEBOYZ GUTRIPPA

From the stinking bogs and mires of the Mortal Realms emerge the orruk armies of the Kruleboyz. For these wicked creatures, battle is not only a means of proving how tough they are, but also an opportunity to humiliate their victims. The kunnin' tricks of the Kruleboyz are as spiteful as they are effective – why fight fair when you can stab your enemy in the back?

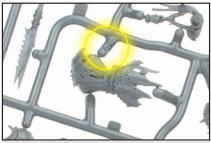




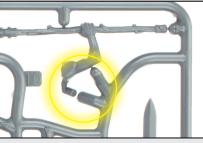
To build this Kruleboyz Gutrippa, remove the pieces from the sprue and assemble them using the directions below. Most Warhammer models will also require plastic clippers as shown in the Battle Honours Booklet, these do not.



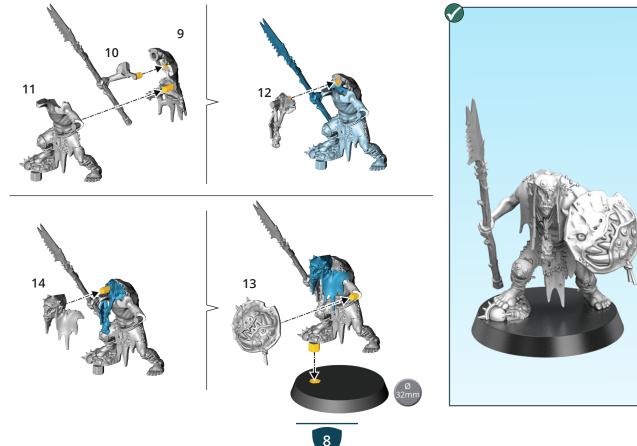
Warhammer miniatures come on a plastic sprue. Each piece is numbered to match the assembly diagram below.



To remove a piece, gently push it downward, away from the sprue, starting at the points shown by the arrow symbols.



Your Gutrippa is a push-fit model. Find the pegs shown and line them up with the holes in the order shown below. Do not remove the pegs!



### How to Paint

It's now time to paint your first model! Painting is one of the most rewarding keys to the Warhammer hobby, and is the main reason many people get involved. It's easy to learn and fun to do, and with practice, you'll soon become good at it.

There are few things more impressive than a fully painted collection! Follow the instructions below step by step, slowly and steadily until your model is done. Ask your advisor for help finding the right paints to match the colour scheme that you want to achieve.

#### Step 1

Make sure the lid of your chosen paint is firmly shut and give the pot a quick shake.

Then, using a clean brush, put a small amount of paint on the paint palette.



Step 2 Before you dip your brush into the paint on the palette to begin painting, wet the bristles first. This helps the paint go on to the model smoothly.



#### Step 3

Paint your chosen colours onto the model. Start with the colour that covers the biggest area first. Let each colour dry before you move on to the next. Don't forget to wash your brush between each colour you use.



#### Step 4

After all of the areas are painted, finish the model by tidying up any sections as required.

It's okay to go back and redo or clean up areas that you think you can improve.



# **Brush Types and Care**

Brushes are available in many sizes – smaller brushes for details, and larger ones for painting big areas. Choosing the right brush will help you to paint well and quickly. There are also special brushes designed for particular techniques – ask your advisor for guidance. Use the special texture tool when applying technical paints to bases – you'll find it much easier than using a brush.

- Wash it regularly while painting not just when you change colours or finish.
- Don't get paint all the way to the metal bit on the brush.
- Keep the point sharp twirl the brush gently against your paint palette to do this.



# Next Steps

If you have used up the introductory content provided by the Warhammer Alliance box and Leader's Guide, you may be wondering where to go from here. Below is a list of suggestions on where to steer your club now your members (and you!) have got to grips with the basics.

### **Battle Honours**

The booklets in the club pack also form part of the Battle Honours beginner's programme, a way for new Warhammer hobbyists to experience all the aspects of the hobby, dive deeper on what interests them, and earn free rewards. Check out the information on page XX of this guide or talk to a Warhammer store manager to see if this is suitable for your club.

# Check Out The Core Rules Book

Our hardcover publications of the Core Rules for Warhammer 40,000 and Warhammer Age of Sigmar contain missions and battleplans. There is also a lot more to read about the settings and characters within them. You can always read the rules on the Warhammer apps, but the books contain a lot of rich new content to discover that will help you direct bigger, more narrative-focused games.

# **Codexes and Battletomes**

Each playable army within the games also has a more in-depth rule set, known as a Codex in Warhammer 40,000, and a Battletome in Warhammer Age of Sigmar. We recommend *Codex: Space Marines* or *Battletome: Stormcast Eternals* to match the contents of your Warhammer Alliance Box, or you can download rules for your models on the Warhammer apps. If your young people move on to playing bigger games or collecting their own models, these books are a good place to start.

# **Tools and Glue**

Once you have built all the models provided by the box, your members may start bringing in models that require different tools and glue to build. Not all models are easy-build – many advanced models require plastic glue to assemble. You should only allow the use of this glue with supervision, and make sure to check out both our health and safety document, and any relevant safety information on the products. Having plastic glue in your club space can be useful for fixing models broken during games as well.

